

# Armor

The following section lists many of the armors you might find or purchase in the game, denoted with the following format:

- **Armor Name** (Cost: # of credits): Armor Rating | Special Qualities or Notes

When you take damage, reduce it by your Armor Rating. Armor Special Qualities can increase your Armor Rating against certain kinds of damage. The maximum Armor Rating is 18.

## PERSONAL ARMOR

- **Underlayer Flak** (Cost: 150cr): 3 | Flak, Concealed
- **Light Armor** (Cost: 350cr): 6 | Light Plating
- **Heavy Armor** (Cost: 1,000cr): 9 | Heavy Plating
- **Battle Armor** (Cost: 4,000cr): 15 | Battle Plating
- **Stormtrooper Armor** (Cost: 1,100cr): 6 | Light Plating, Absorptive
- **Purge Trooper Armor** (Cost: 2,000cr): 9 | Heavy Plating, Power Frame
- **Droideka Frame** (Cost: 2,500cr): 9 | Heavy Plating, Energy Shield
- **Bounty Hunter Street Gear** (Cost: 3,000): 3 | Concealed, Energy Shield, Kinetic Shield
- **Pirate Boarding Gear** (Cost: 4,500cr): 9 | Heavy Plating, Environmental Shield, Jet Pack
- **Mandalorian Hunter Plate** (Cost: 4,500) 9 | Heavy Plating, Absorptive, Jet Pack
- **Mandalorian War Plate** (Cost: 6,000cr): 15 | Battle Plating, Power Frame

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